# Yan Yu

## CMF Designer | <a href="mailto:yvu3230@outlook.com">yvu3230@outlook.com</a> | 410-919-3230 | <a href="mailto:www.9sday2u.com">www.9sday2u.com</a>

#### **EDUCATION**

#### BACHELOR OF SCIENCE, Product Design

Art Center college of Design

Anticipated Apr 2026

Pasadena, CA

Relevant Coursework: Trends research, Brand strategy, Product sketch, 3D modeling, Product 3D render, Color Material Finish, Prototype make, Storytelling, Digital presentation, Market research, Material Visualization, Mood board create, customize material make.

## Earned 12 credit for Master of Fine Arts in Industrial Design

California College of the Arts

Sep 2020 - Dec 2020

San Francisco, CA

### BACHELOR OF ARTS, Digital Fabrication & Design

University of Wisconsin - Milwaukee

Dec 2018 Milwaukee, WI

WORK EXPERIENCE

### Production Associate & Technician | Foxconn Industrial Internet, Sturtevant, WI May. 2022 - Aug. 2022 and Nov.2025 - Current

- Partnered with manufacturing, quality, and engineering teams to diagnose and resolve production issues, ensuring final assemblies met strict surface quality and durability standards.
- Programmed and optimized workflows for advanced rework stations (Krutz Ersa HR 600 XL and Summit LXi), improving precision in component placement and finish integrity.
- Designed and implemented a production downtime tracking system, enabling data-driven improvements that increased operational efficiency by 15% while maintaining consistent product quality.
- Developed standardized rework procedures and trained technicians in precision soldering and defect remediation, ensuring adherence to specifications and long-term reliability in production output.

### Design Intern | Hanger Design Group, Shanghai, China

May. 2023 - Sept. 2023

- Managed and maintained CMF documentation, including color and material guidelines, ensuring brand alignment and consistency across all project phases.
- Researched and sourced innovative materials, surface treatments, and coatings, collaborating with suppliers to explore
  proprietary finishes and validate production feasibility.
- Applied trend analysis, cultural insights, and technical constraints to develop CMF concepts and mood boards for high-end packaging projects, including holiday gift packaging for Ferrari China, balancing luxury aesthetics with manufacturability.
- Partnered with internal designers and external vendors to communicate CMF specifications clearly, supporting smooth transitions from concept development to final production.

#### CMF Lab Assistant | ArtCenter College of Design, Pasadena, CA

Sept. 2022 - May 2023

- Curated and maintained the CMF materials library, ensuring accurate documentation of colors, finishes, and technical specifications for academic and project use.
- Supported students and faculty in integrating advanced CMF trends into projects, guiding material selection from concept through prototyping.
- Facilitated hands-on workshops on material innovation, combining digital material visualization techniques with physical prototyping methods to explore new finishes and surface treatments.
- Managed lab resources and coordinated with suppliers to ensure timely availability of experimental and production-grade materials for coursework and exhibitions.

### Co-Founder | American Quatrefoil Skin Care (Shanghai) Ltd., Shanghai, China

Feb. 2019 - Jun. 2020

- Led CMF for the packaging portfolio: defined color standards, substrates, coatings/laminates, and print finishes; created handoff-ready specification sheets for vendors.
- Partnered with packaging suppliers to prototype and validate materials and finishes for durability, color consistency, and manufacturability.
- Designed and specified materials/finishes for the brand showroom at the 2nd China International Import Expo, creating an immersive, tactile brand experience.
- Translated trend and consumer insights into CMF direction across product lines, balancing aesthetics with cost, lead time, and sustainability constraints.

#### SKILLS

Design Tools: Adobe Creative Suite (Photoshop, Illustrator, InDesign, XD, Premiere Pro, Substance), Figma, Procreate, ProtoPie 3D & Engineering Tools: SolidWorks, Rhinoceros, KeyShot, Fusion 360, Blender

Fabrication & Testing: CNC Routing, 3D Printing, Basic Circuit Design, Soldering (Mini-Wave & BGA Repair)

Design Skills: Trend Analysis, Brand Strategy, Textile Design, Handcraft Prototyping, Storytelling

Languages: Chinese (Native), English (Fluent), Spanish (Basic)

AWARDS/RECOGNITION

Departmental scholarship at ArtCenter College of Design Departmental scholarship at California College of the Arts Sept.2020-*Present* Sept.2020- Dec. 2020

**ORGANIZATIONS & ACTIVITIES** 

**Industrial Designers Society of America** Student member